

You will be evaluated in five skills that demonstrate your control of the motorcycle and hazard response.

During the test, instructors evaluate your riding skill. They record your speed and distance, observe your path and technique, and document your performance on a score sheet.

To pass, you must finish the test with a score of 60% or higher.

You can end the test at any time, but you must complete the entire test to pass. The test may be terminated if you fall or drop the motorcycle during an exercise or commit an unsafe act.

# **Skill Evaluation 1: Offset Cone Weave and Swerve**

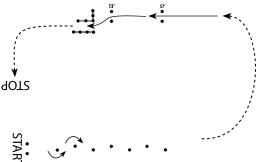
#### Objective

Complete a cone weave and execute a proper swerve maneuver.

#### Directions

Ride to the right of the first marked cone, left of the second, and complete the cone weave.

Next, ride toward the swerve at 15 mph. Ride through the marked gates and swerve to the left.



### Scoring

You will receive penalty points in the cone weave if you hit any cones, skip

any cones, or put a foot down. You will receive penalty points in the swerve if you cross any boundaries, hit any cones, or brake while swerving.

# **Skill Evaluation 2: Quick Stop**

### Objective

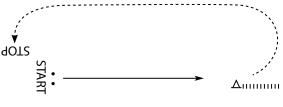
Stop the motorcycle as quickly and safely as you can.

#### Directions

Ride toward the stopping area in 2nd gear at 15 mph. When your front tire reaches the marked cone, stop in the shortest distance possible and downshift to 1st gear.

### Scoring

You will receive penalty points if you stop beyond minimum standards, fail to use both brakes, or fail to downshift to 1st gear.



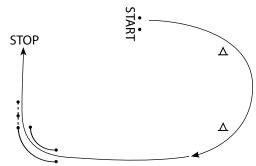
# **Skill Evaluation 3: Cornering Proficiency**

### Objective

Demonstrate cornering proficiency.

### Directions

Ride around the pivot cones and set your speed at 15-20 mph in 2nd gear as you approach the marked curve. Use both brakes to



slow before the marked curve, turn your head and look through the curve, and apply steady or increasing throttle though the curve. Ride through the curve as rapidly as you safely can, staying within the boundaries.

## Scoring

You will receive penalty points if you ride too slowly or decelerate in the curve, fail to use both brakes before the curve, fail to turn your head and look through the curve, or touch or cross a boundary line.

## **Skill Evaluation 4: Sharp Turn**

### Objective

Execute a proper sharp turn.

## Directions

Ride through the marked sharp turn.

### Scoring

You will receive penalty points if you fail to turn your head and look

through the turn. Penalty

points will be assessed also if you put a foot down or touch or cross a boundary line or cone.

## Scoring

#### If your score is 60-100%

You passed the test. After completing classroom and passing the knowledge test (or eRider<sup>®</sup> online classroom) you will be eligible for a Team Oregon completion card. Take the card into DMV, apply for the motorcycle endorsement, and pay the fees. Note that a perfect score does not make you an expert rider. It means you have met minimum standards to start practicing on the street.

#### If your score is less than 60%

You did not pass the test, but you are eligible for a retest. Your instructor will provide retest information at the end of the course. Regardless of the outcome of your retest, if you are not yet confident in your riding skills, consider additional training before riding on the street.

#### If your score is below 50%

Scores in this range suggest significant shortcomings in required skills. While you are eligible for a retest, we strongly advise against it. If you still want to pursue motorcycling, your best option is to take another training course.

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